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User Story Mapping *Requirements Engineering: Foundation for Software Quality* Agile Essentials You Always Wanted To Know Using Agile In A Quality Driven Environment **Agile Processes in Software Engineering and Extreme Programming PMP Project Management Professional Exam Study Guide A Practical Guide to Distributed Scrum (Adobe Reader) Visual Studio 2010 Best Practices** The Art of Agile Practice PMP: Project Management Professional Exam Deluxe Study Guide *Entering StartUpLand* **Agiles Produktmanagement mit Scrum** *More About Software Requirements* **Library of Congress Subject Headings Becoming a Better Programmer** *Creative Therapies with Traumatized Children* **Beyond Requirements Extreme Programming Federal Register Groupware: Design, Implementation, and Use The Palgrave Handbook of Screen Production Use Cases effektiv erstellen** *Poverty Reduction Through Non-Timber Forest Products* **Computers in Swedish Society The Business Analysis Handbook** *Agile Scrum Foundation Courseware - English* **The Scrum Field Guide** Library of Congress Subject Headings: P-Z *Writing Great Specifications* A Project Manager's Book of Forms Library of Congress Subject Headings: F-O Designing APIs with Swagger and OpenAPI **Inside Maya 5 SIKU: Knowing Our Ice Serving LGBTIQ Library and Archives Users Entwurfsmuster** UML 2 und Patterns angewendet - objektorientierte Softwareentwicklung **Die Elemente der User Experience Algorithms in Ambient Intelligence Pauline E. Hopkins**

Entwurfsmuster Oct 31 2019
The Business Analysis Handbook Oct 12 2020 The business analyst role can cover a wide range of responsibilities, including the elicitation and documenting of business requirements, upfront strategic work, design and implementation phases. Typical difficulties faced by analysts include stakeholders who disagree or don't know their requirements, handling estimates and project deadlines that conflict, and what to do if all the requirements are top priority. The Business Analysis Handbook offers practical solutions to these and other common problems which arise when uncovering requirements or conducting business analysis. Getting requirements right is difficult; this book offers guidance on delivering the right project results, avoiding extra cost and work, and increasing the benefits to the organization. The Business Analysis Handbook provides an understanding of the analyst role and the soft skills required, and outlines industry standard tools and techniques with guidelines on their use to suit the most appropriate situations. Covering numerous techniques such as Business Process Model and Notation (BPMN), use cases and user stories, this essential guide also includes standard templates to save time and ensure nothing important is missed.
Inside Maya 5 Feb 02 2020 Inside Maya 4.5 is the only book on Maya that covers the entire production process from concept to completion. The authors are animators and modelers from some of the top animation studios in the business. Inside Maya 4.5 covers the newest tools and upgrades to the program as the name "Inside" truly implies. This book builds a complete computer animated project from beginning to end in the Alias Wavefront Maya software. The

book and companion CD walk the reader through a step by detailed step workflow. Going through the book, the reader gains a deeper, more relevant knowledge of how to actually design and complete a short animated piece. The guest authors are respected professionals in the design, production, and execution of similar pieces. Such a book has never been done in Maya and would complement the New Riders' Inside Studio Max 4 by Kim Lee.

Agile Scrum Foundation Courseware - English Sep 10 2020 As a supplement to the Agile Scrum Foundation Courseware (ISBN: 978 94 018 0765 4) publication, you are advised to obtain the publication Agile Scrum Handbook (ISBN: 978 94 018 0759 3). The Courseware is accredited and can be used for the Agile Scrum Foundation certi?cation from EXIN. There are also sample exams added to the material, complete with assignments and strong visuals to support the delegates' didactic learning. This course was created by the author of the o?cial manual for the certi?cation program. This course will help educate you on Agile & Scrum as well as common practices and techniques such as: ? The course focuses on understanding the real meaning and use of Agile and Scrum in a straightforward and consistent manner. It also runs through the different types of projects where Agile or Scrum works best. Knowledge gained here is designed to help you figure things out quicker in the real world. ? The course is a complete guide to the core Scrum framework based on the 2020 edition of the Scrum Guide. It covers the roles and responsibilities, events, scrum artifacts and comes complete with a short section about scaling Scrum. ? There's a chapter on eXtreme Programming, which is an opportunity to explore some of the more essential Agile practices and techniques, such as Test-Driven Development and Pair-Programming in an more integrated manner. ? An overview of the DSDM® methodology that focuses primarily on an approach to managing scope and fixed-price contracts in a more structured manner. ? There's also a general overview of Kanban.

Requirements Engineering: Foundation for Software Quality Oct 04 2022 This book constitutes the proceedings of the 22nd International Working Conference on Requirements Engineering – Foundation for Software Quality, REFSQ 2016, held in Gothenburg, Sweden, in March 2016. The 16 full papers and 5 short papers presented in this volume were carefully reviewed and selected from 64 submissions. The papers were organized in topical sections named: decision making in requirements engineering; open source in requirements engineering; natural language; compliance in requirements engineering; requirements engineering in the automotive domain; empirical studies in requirements engineering; requirements engineering foundations; human factors in requirements engineering; and research methodology in requirements engineering.

Using Agile In A Quality Driven Environment Aug 02 2022 This book documents a business analyst's experience with agile projects; Scrum in particular. It describes activities performed outside of the sprint cycle and identifies the benefits and quality that they bring to the implementation of a deliverable product. These activities are captured within a process named Quality With Agile, or QWAP for short. This book documents the QWAP process and how it is applied to Scrum, SAFe and Kanban.

Serving LGBTIQ Library and Archives Users Dec 02 2019 Building upon the legacy of Gay and Lesbian Library Service (1990, "invaluable"—Library Journal; "recommended"—Booklist), this current anthology brings the discussion into a 21st century context by broadening the community base served and by examining the role of the Internet and Web 2.0 in libraries and archives. Many chapters include personal accounts of individuals' experiences to illustrate the importance of library services to lesbian, gay, bisexual, transgender, intersex, and queer/questioning users. Specific topics include: library services provided to LGBTIQ youth; collection assessment and the process of gauging user satisfaction; the classification of LGBTIQ resources in the Dewey Decimal Classification system; attempts to restrict access to LGBTIQ resources through challenges, censorship, and Internet filtering; and workplace concerns of

LGBTIQ library workers. Instructors considering this book for use in a course may request an examination copy here.

Becoming a Better Programmer Aug 22 2021 If you're passionate about programming and want to get better at it, you've come to the right source. Code Craft author Pete Goodliffe presents a collection of useful techniques and approaches to the art and craft of programming that will help boost your career and your well-being. The book's standalone chapters span the range of a software developer's life--dealing with code, learning the trade, and improving performance--with no language or industry bias.

Pauline E. Hopkins Jun 27 2019 Republished here for the first time, it establishes Hopkins as an early advocate of black nationalism and one of the few women writers who joined the discourse on this topic."--BOOK JACKET.

A Practical Guide to Distributed Scrum (Adobe Reader) Apr 29 2022 Succeed with Scrum in Even the Largest, Most Complex Distributed Development Projects Forewords by Ken Schwaber, Scott Ambler, Roman Pichler, and Matthew Wang This is the first comprehensive, practical guide for Scrum practitioners working in large-scale distributed environments. Written by three of IBM's leading Scrum practitioners—in close collaboration with the IBM QSE Scrum Community of more than 1000 members worldwide—this book offers specific, actionable guidance for everyone who wants to succeed with Scrum in the enterprise. Readers will follow a journey through the lifecycle of a distributed Scrum project, from envisioning products and setting up teams to preparing for Sprint planning and running retrospectives. Each chapter presents a baseline drawn from "conventional" Scrum, then discusses additional issues faced by distributed teams, and presents specific best-practice solutions, alternatives, and tips the authors have identified through hard, empirical experience. Using real-world examples, the book demonstrates how to apply key Scrum practices, such as look-ahead planning in geographically distributed environments. Readers will also gain valuable new insights into the agile management of complex problem and technical domains. Coverage includes Developing user stories and working with Product Owners as a distributed team Recognizing and fixing the flaws Scrum may reveal in existing processes Engaging in more efficient Release and Sprint planning Conducting intense, brief daily Scrum meetings in distributed environments Managing cultural and language differences Resolving dependencies, performing frequent integration, and maintaining transparency in geographically distributed environments Successfully running remote software reviews and demos Brainstorming what worked and what didn't, to improve future Sprints This book will be an indispensable resource for every team leader, member, product owner, or manager working with Scrum or other agile methods in any distributed software development organization.

The Scrum Field Guide Aug 10 2020 Thousands of IT professionals are being asked to make Scrum succeed in their organizations–including many who weren't involved in the decision to adopt it. If you're one of them, The Scrum Field Guide will give you skills and confidence to adopt Scrum more rapidly, more successfully, and with far less pain and fear. Long-time Scrum practitioner Mitch Lacey identifies major challenges associated with early-stage Scrum adoption, as well as deeper issues that emerge after companies have adopted Scrum, and describes how other organizations have overcome them. You'll learn how to gain "quick wins" that build support, and then use the flexibility of Scrum to maximize value creation across the entire process. In 30 brief, engaging chapters, Lacey guides you through everything from defining roles to setting priorities to determining team velocity, choosing a sprint length, and conducting customer reviews. Along the way, he explains why Scrum can seem counterintuitive, offers a solid grounding in the core agile concepts that make it work, and shows where it can (and shouldn't) be modified. Coverage includes Getting teams on board, and bringing new team

members aboard after you've started Creating a "definition of done" for the team and organization Implementing the strong technical practices that are indispensable for agile success Balancing predictability and adaptability in release planning Keeping defects in check Running productive daily standup meetings Keeping people engaged with pair programming Managing culture clashes on Scrum teams Performing "emergency procedures" to get sprints back on track Establishing a pace your team can truly sustain Accurately costing projects, and measuring the value they deliver Documenting Scrum projects effectively Prioritizing and estimating large backlogs Integrating outsourced and offshored components Packed with real-world examples from Lacey's own experience, this book is invaluable to everyone transitioning to agile: developers, architects, testers, managers, and project owners alike.

Poverty Reduction Through Non-Timber Forest Products Dec 14 2020 This book narrates personal stories of people from around the world who have used natural products, in particular Non Timber Forest Products (NTFPs) as a means to come out of poverty. Ending poverty remains a major worldwide challenge and is the number one goal under the UN Sustainable Development Goals. The book fills an important knowledge gap; that of personal stories of NTFP users. This has not been part of past publications on NTFPs which tend to focus on statistics and analysis of numbers, thus, the human faces of NTFP users are missing. Narrative stories provide a wealth of data about people and their experiences rather than aggregated classifications, categories and characteristics of poverty. The objective of this book is to illustrate the poverty alleviation potential of NTFPs through documenting the personal life stories of individuals and households that lifted themselves out of poverty through trade of NTFPs. This book is for all who are interested in poverty alleviation and NTFPs.

PMP Project Management Professional Exam Study Guide May 31 2022 Prepare for PMP certification exam success with this fully updated and comprehensive study guide This study guide serves as a comprehensive resource for those who plan on taking the Project Management Professional (PMP) certification exam administered by PMI. The book helps you prepare for the exam, and it will continue to serve project managers as an on-the-job reference book. The PMP Project Management Professional Exam Study Guide, Tenth Edition is fully updated to include recent changes to the exam. New content covers the integral role that Agile and other iterative practices have in project management. Updates also address the pivotal responsibilities of the project manager and the skill sets required for this position. The study guide was written to reflect the Project Management Process and Procedures found in the revised A Guide to the Project Management Body of Knowledge -- PMBOK® Guide, 6th Edition. Well-known author and expert Kim Heldman, PMP, helps to prepare you for the exam with in-depth coverage of topics, concepts, and key terms. Learn more about the three main domain areas of people, process, and business environment, plus the predictive, agile, and hybrid approaches to project management.This guide is an effective learning aid that will take your understanding to the next level. Provides comprehensive material, covering the complete exam outline Lists chapter objectives and offers detailed discussions of these objectives Reflects differences in project management environments and approaches Effectively presents real world scenarios, project application sidebars, and chapter review questions You'll also connect to a beneficial, on-the-go resource: an interactive online learning environment and test bank. This environment includes an assessment test, chapter tests, practice exams, electronic flashcards, and a glossary of key terms. A thorough review is the best prep for a challenging certification exam. So, get ready with this essential PMP study guide.

SIKU: Knowing Our Ice Jan 03 2020 By exploring indigenous people's knowledge and use of sea ice, the SIKU project has demonstrated the power of multiple perspectives and introduced a new field of interdisciplinary research, the study of social (socio-cultural) aspects of the natural

world, or what we call the social life of sea ice. It incorporates local terminologies and classifications, place names, personal stories, teachings, safety rules, historic narratives, and explanations of the empirical and spiritual connections that people create with the natural world. In opening the social life of sea ice and the value of indigenous perspectives we make a novel contribution to IPY, to science, and to the public

A Project Manager's Book of Forms May 07 2020 Essential project management forms aligned to the PMBOK® Guide—Sixth Edition A Project Manager's Book of Forms is an essential companion to the Project Management Institute's A Guide to the Project Management Body of Knowledge. Packed with ready-made forms for managing every stage in any project, this book offers both new and experienced project managers an invaluable resource for thorough documentation and repeatable processes. Endorsed by PMI and aligned with the PMBOK® Guide, these forms cover all aspects of initiating, planning, executing, monitoring and controlling, and closing; each form can be used as-is directly from the book, or downloaded from the companion website and tailored to your project's unique needs. This new third edition has been updated to align with the newest PMBOK® Guide, and includes forms for agile, the PMI Talent Triangle, technical project management, leadership, strategic and business management, and more. The PMBOK® Guide is the primary reference for project management, and the final authority on best practices—but implementation can quickly become complex for new managers on large projects, or even experienced managers juggling multiple projects with multiple demands. This book helps you stay organized and on-track, helping you ensure thorough documentation throughout the project life cycle. Adopt PMI-endorsed forms for documenting every process group Customize each form to suit each project's specific needs Organize project data and implement a repeatable management process Streamline PMBOK® Guide implementation at any level of project management experience Instead of wasting time interpreting and translating the PMBOK® Guide to real-world application, allow PMI to do the work for you: A Project Manager's Book of Forms provides the PMBOK®-aligned forms you need to quickly and easily implement project management concepts and practices.

More About Software Requirements Oct 24 2021 No matter how much instruction you've had on managing software requirements, there's no substitute for experience. Too often, lessons about requirements engineering processes lack the no-nonsense guidance that supports real-world solutions. Complementing the best practices presented in his book, Software Requirements, Second Edition, requirements engineering authority Karl Wiegers tackles even more of the real issues head-on in this book. With straightforward, professional advice and practical solutions based on actual project experiences, this book answers many of the tough questions raised by industry professionals. From strategies for estimating and working with customers to the nuts and bolts of documenting requirements, this essential companion gives developers, analysts, and managers the cosmic truths that apply to virtually every software development project. Discover how to: • Make the business case for investing in better requirements practices • Generate estimates using three specific techniques • Conduct inquiries to elicit meaningful business and user requirements • Clearly document project scope • Implement use cases, scenarios, and user stories effectively • Improve inspections and peer reviews • Write requirements that avoid ambiguity

Library of Congress Subject Headings: P-Z Jul 09 2020
Library of Congress Subject Headings: F-O Apr 05 2020
Writing Great Specifications Jun 07 2020 Summary Writing Great Specifications is an example-rich tutorial that teaches you how to write good Gherkin specification documents that take advantage of the benefits of specification by example. Foreword written by Gojko Adzic. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from

Manning Publications. About the Technology The clearest way to communicate a software specification is to provide examples of how it should work. Turning these story-based descriptions into a well-organized dev plan is another matter. Gherkin is a human-friendly, jargon-free language for documenting a suite of examples as an executable specification. It fosters efficient collaboration between business and dev teams, and it's an excellent foundation for the specification by example (SBE) process. About the Book Writing Great Specifications teaches you how to capture executable software designs in Gherkin following the SBE method. Written for both developers and non-technical team members, this practical book starts with collecting individual feature stories and organizing them into a full, testable spec. You'll learn to choose the best scenarios, write them in a way that anyone can understand, and ensure they can be easily updated by anyone.management. What's Inside Reading and writing Gherkin Designing story-based test cases Team Collaboration Managing a suite of Gherkin documents About the Reader Primarily written for developers and architects, this book is accessible to any member of a software design team. About the Author Kamil Nicieja is a seasoned engineer, architect, and project manager with deep expertise in Gherkin and SBE. Table of contents Introduction to specification by example and Gherkin PART 1 - WRITING EXECUTABLE SPECIFICATIONS WITH EXAMPLES The specification layer and the automation layer Mastering the Given-When-Then template The basics of scenario outlines Choosing examples for scenario outlines The life cycle of executable specifications Living documentation PART 2 - MANAGING SPECIFICATION SUITES Organizing scenarios into a specification suite Refactoring features into abilities and business needs Building a domain-driven specification suite Managing large projects with bounded contexts

Designing APIs with Swagger and OpenAPI Mar 05 2020 Follow real-world API projects from concept to production, and learn hands-on how to describe and design APIs using OpenAPI. In Designing APIs with Swagger and OpenAPI you will learn how to: Understand OpenAPI syntax and structure Use Swagger and other tooling to create OpenAPI definitions Design authentication and authorization Turn an OpenAPI description into online documentation Automate processes and generating code Iterate an API design with user stories Build a frontend against a mock server Generate backend code with Swagger Codegen Versioning an API and dodging breaking changes Work with cross-functional teams Designing APIs with Swagger and OpenAPI is a comprehensive guide to designing and describing your first RESTful API using the most widely adopted standards. Following expert instruction from Swagger core contributor Josh Ponelat and API consultant Lukas Rosenstock, you'll spend each chapter progressively expanding the kind of APIs you'll want to build in the real world. You'll utilize OpenAPI and Swagger to help automate your workflow, and free up your time to work on more exciting features. Learn the syntax and structure of OpenAPI definitions, create and iterate on an API design with common tools, and release your API to the public. About the technology Create web APIs that customers and developers will love! Using Swagger, a collection of tools for defining and documenting REST APIs, you will build safe, controlled access to your software. And because Swagger implements the vendor-neutral OpenAPI specification, you'll be building to the same standards adopted by Google, Microsoft, and Amazon. About the book Designing APIs with Swagger and OpenAPI introduces a design-first approach. Written for developers new to API design, it follows the lifecycle of an API project from concept to production. You'll explore the dos and don'ts of APIs through progressively complete examples. You'll get hands-on experience designing APIs for specific business needs, using open source tools to generate documentation, and building developer-friendly components like mocks and client SDKs. What's inside OpenAPI syntax and structure Using Swagger to create OpenAPI definitions Automating processes and generating code Working with cross-functional teams About the reader For web

developers. No prior knowledge of Swagger or OpenAPI required. About the author Josh Ponelat is the Swagger Open Source lead at SmartBear. Lukas Rosenstock is an independent software developer and API consultant.

User Story Mapping Nov 05 2022 "User Story Mapping" ist in den USA längst ein Bestseller. Die von Jeff Patton entwickelte Methode knüpft an bewährte Ansätze aus der Agilen Entwicklung an und erweitert sie. Die Idee: Die Produktentwicklung wird detailliert am Arbeitsfluss der Nutzer ausgerichtet und in Story Maps kontinuierlich dokumentiert und illustriert. Dadurch entsteht im gesamten Team - bei Entwicklern, Designern und beim Auftraggeber - ein deutlich verbessertes gemeinsames Verständnis vom Gesamtprozess und vom zu entwickelnden Produkt. Gleichzeitig wird die Gefahr reduziert, sich in unwichtigen Details zu verzetteln oder gar ein Gesamtprodukt zu entwickeln, das dem Nutzer nicht hilft.

Extreme Programming May 19 2021

Visual Studio 2010 Best Practices Mar 29 2022 It will be a step-by-step tutorial that will discuss best practices. The book is structured in such a way that it can be read both from start to end or can dipped into. .Net developers using Visual Studio for programming will find this book useful. If you are developing your application with C#, you will find better ways to do things with Visual Studio. You should know basics of development with .Net Framework and need working knowledge on VIsual Studio

The Art of Agile Practice Feb 25 2022 The Art of Agile Practice: A Composite Approach for Projects and Organizations presents a consistent, integrated, and strategic approach to achieving "Agility" in your business. Transcending beyond Agile as a software development method, it covers the gamut of methods in an organization-including business processes, governance standards, project ma

Use Cases effektiv erstellen Jan 15 2021 Alistair Cockburn beschreibt ausführlich, was Uses Cases sind, welche Bestandteile hineingehören und wie man sie strukturieren sollte. Besonders nützlich sind seine Erörterungen, wie man mit großen Mengen von Use Cases umgeht. Im zweiten Teil seines Buchs geht Cockburn auf verschiedene praktische Probleme ein. Es geht um Fragen wie "Woran erkennen wir, dass wir fertig sind?" oder "Wie fügen sich Use Cases in den Gesamtprozess ein?". Im dritten Teil werden die wichtigsten Themen noch einmal als knappe Referenz zusammengefasst.

Agile Processes in Software Engineering and Extreme Programming Jul 01 2022 This book contains the refereed proceedings of the 13th International Conference on Agile Software Development, XP 2012, held in Malmö, Sweden, in May 2012. In the last decade, we have seen agile and lean software development strongly influence the way software is developed. Agile and lean software development has moved from being a way of working for a number of pioneers to becoming, more or less, the expected way of developing software in industry. The topics covered by the selected full papers include general aspects of agility, agile teams, studies related to the release and maintenance of software, and research on specific practices in agile and lean software development. They are complemented by four short papers capturing additional aspects of agile and lean projects.

Agiles Produktmanagement mit Scrum Nov 24 2021 Agiles Produktmanagement mit Scrum hilft Ihnen, innovative Produkte mit Scrum zu entwickeln. Anhand zahlreicher Praxisbeispiele erklärt das Buch anschaulich und leicht verständlich den Einsatz agiler Produktmanagementkonzepte und -techniken. Hierzu zählen: •Die richtige Anwendung der Product-Owner-Rolle •Der effektive Einsatz einer agilen Produktvision und einer agilen Produkt-Roadmap •Der richtige Umgang mit dem Product Backlog inklusive Priorisierung, User Stories und nichtfunktionaler Anforderungen •Das Erstellen eines realistischen Releaseplans •Das richtige Verhalten des Product Owner in den Sprint-Besprechungen •Die Etablierung der

Product-Owner-Rolle im Unternehmen Dieses Buch ist für alle Leser, die als Product Owner arbeiten oder dies vorhaben, sowie für Führungskräfte und Scrum Master, die sich für die Anwendung der Rolle und den Einsatz der Praktiken interessieren.

UML 2 und Patterns angewendet - objektorientierte Softwareentwicklung Sep 30 2019 Dieses Lehrbuch des international bekannten Autors und Software-Entwicklers Craig Larman ist ein Standardwerk zur objektorientierten Analyse und Design unter Verwendung von UML 2.0 und Patterns. Das Buch zeichnet sich insbesondere durch die Fahigkeit des Autors aus, komplexe Sachverhalte anschaulich und praxisnah darzustellen. Es vermittelt grundlegende OOA/D-Fertigkeiten und bietet umfassende Erlauterungen zur iterativen Entwicklung und zum Unified Process (UP). Anschliessend werden zwei Fallstudien vorgestellt, anhand derer die einzelnen Analyse- und Designprozesse des UP in Form einer Inception-, Elaboration- und Construction-Phase durchgespielt werden

PMP: Project Management Professional Exam Deluxe Study Guide Jan 27 2022 NOTE: The book included the incorrect URL to access the online test banks provided with the purchase of this book. The correct URL is: www.wiley.com/go/sybextestprep. Comprehensive, hands-on prep for the latest PMP exam PMP Project Management Professional Exam Deluxe Study Guide, Third Edition, is your ultimate resource for one-stop exam preparation. Fully updated to reflect the latest version of the PMP exam, this guide provides coverage of the entire exam outline, with clear explanations every step of the way. Expanded coverage of AGILE includes the basic principles, value-driven delivery, stakeholder engagement, team performance, adaptive planning, problem detection and resolution, and continuous improvement to align with the A Guide to the Project Management Body of Knowledge (PMBOK® 6th Edition) and its increased emphasis on agile, adaptive and iterative practices. Each chapter includes hands-on scenarios that help you internalize essential PMP concepts, and "How This Applies to Your Current Project" sidebars illustrate real-world applications of important project management practices. You also get a year of FREE access to the Sybex interactive online learning environment, featuring an assessment test, electronic flashcards, practice questions, and audio review; with this new edition, you also get access to free eBooks and bonus chapter resources to supplement your learning and deepen your understanding. Two bonus practice CAPM exams are provided for those studying for the Certified Associate level exam. If you are serious about earning your PMP certification, you have to be serious about prep. This guide is packed with resources, information, and the tools you need to succeed on the big day. Master 100 percent of the exam objectives, including expanded coverage of agile Practice applying your skills to real-world workplace scenarios Access online practice questions, flashcards, and two bonus CAPM exams The PMP certification is recognized around the world for validating the most in-demand skillset in today's IT marketplace. When youre ready to take on the challenge, the PMP Project Management Professional Exam Deluxe Study Guide is your one-stop resource for success. To register for access to the online test banks included with the purchase of this book, please visit: www.wiley.com/go/sybextestprep.

Beyond Requirements Jun 19 2021 Satisfy Stakeholders by Solving the Right Problems, in the Right Ways In Beyond Requirements , Kent J. McDonald shows how applying analysis techniques with an agile mindset can radically transform analysis from merely "gathering and documenting requirements" to an important activity teams use to build shared understanding. First, McDonald discusses the unique agile mindset, reviews the key principles underlying it, and shows how these principles link to effective analysis. Next, he puts these principles to work in four wide-ranging and thought-provoking case studies. Finally, he drills down on a full set of techniques for effective agile analysis, using examples to show how, why, and when they work. McDonald's strategies will teach you how to understand stakeholders' needs, identify the best solution for satisfying those needs, and build a shared understanding of your solution that persists

throughout the product lifecycle. He also demonstrates how to iterate your analysis, taking advantage of what you learn throughout development, testing, and deployment so that you can continuously adapt, refine, and improve. Whether you're an analysis practitioner or you perform analysis tasks as a developer, manager, or tester, McDonald's techniques will help your team consistently find and deliver better solutions. Coverage includes Core concepts for analysis: needs/ solutions, outcome/output, discovery/delivery Adapting Lean Startup ideas for IT projects: customer delivery, build–measure–learn, and metrics Structuring decisions, recognizing differences between options and commitments, and overcoming cognitive biases Focusing on value: feature injection, minimum viable products, and minimum marketable features Understanding how analysis flows alongside your project's lifecycle Analyzing users: mapping stakeholders, gauging commitment, and creating personas Understanding context: performing strategy (enterprise) analysis Clarifying needs: applying decision filters, assessing project opportunities, stating problems Investigating solutions: impact and story mapping, collaborative modeling, and acceptance criteria definition Kent J. McDonald uncovers better ways of delivering value. His experience includes work in business analysis, strategic planning, project management, and product development in the financial services, health insurance, performance marketing, human services, nonprofit, and automotive industries. He has a BS in industrial engineering from Iowa State University and an MBA from Kent State University. He is coauthor of Stand Back and Deliver: Accelerating Business Agility (Addison-Wesley, 2009).

Agile Essentials You Always Wanted To Know Sep 03 2022 a) Agile Manifesto Principles and Values b) Scrum Pillars, Roles, Artifacts c) Agile Planning and Execution d) Agile Project Management Agile Essentials You Always Wanted To Know is a complete yet compact and easily understandable guide for anyone wanting to learn the fundamentals of Agile. The Agile methodology can be greatly beneficial for many projects and organizations. But what exactly is Agile and is it always beneficial? Agile Essentials You Always Wanted To Know provides a primary understanding of the Agile development methodology, when it is appropriate to use it, and the commonly used Agile practices. By understanding Agile through this book, one will be able to adapt to the changing project requirements, complete projects and work faster, and optimize the workflow along with efficiently managing the various stages of a project. The reader will gain an understanding of the following from this book: a) An overall understanding of Agile, its methodologies and common practices b) An introduction to Scrum, a key Agile methodology c) The various aspects of Agile planning as well as execution d) The applicability of Agile in development and operations e) The concepts and practices in Agile tracking and reporting f) An overview of Agile leadership and team practices About the Series Agile Essentials You Always Wanted To Know is part of the Self-Learning Management Series that helps working professionals moving into management roles. This Self Learning Management Series intends to give a jump start to working professionals, whose job roles demand to have the knowledge imparted in a B-school but haven't got a chance to visit one. This series is designed to address every aspect of business from HR to Finance to Marketing to Operations, be it any industry. Each book includes basic fundamentals, important concepts, standard and well-known principles as well as practical ways of application of the subject matter. The distinctiveness of the series lies in that all the relevant information is bundled in a compact form that is very easy to interpret. About the Author Kalpesh Ashar is a management consultant and corporate trainer. He holds an MBA from SPJIMR, an Engineering degree, and Agile certifications including CSM (Certified Scrum Master), PMI-ACP (PMI-Agile Certified Practitioner), and SFPC – Scrum Foundations Professional Certificate. Mr. Ashar has over 21 years of experience in large organizations and start-ups in Asia, USA, and Europe. His background provides a platform from which to write in a way to help people with diverse backgrounds understand business topics.

About Vibrant Publishers Vibrant Publishers is focused on presenting the best texts for learning about technology and business as well as books for test preparation. Categories include programming, operating systems and other texts focused on IT. In addition, a series of books helps professionals in their own disciplines learn the business skills needed in their professional growth. Vibrant Publishers has a standardized test preparation series covering the GMAT, GRE and SAT, providing ample study and practice material in a simple and well organized format, helping students get closer to their dream universities.

Groupware: Design, Implementation, and Use Mar 17 2021 This book constitutes the refereed proceedings of the 13th International Workshop on Groupware, CRIWG 2007, held in Bariloche, Argentina. The 17 revised full papers and 10 revised work-in-progress papers are organized in topical sections on group awareness and social aspects, groupware design and development, computer supported collaborative learning, groupware applications and studies, group negotiation and knowledge management, and groupware activities and evaluation.

Algorithms in Ambient Intelligence Jul 29 2019 This book is the outcome of a series of discussions at the Philips Symposium on Intelligent Algorithms, which was held in Eindhoven on December 2002. It contains many exciting and practical examples from this newly developing research field, which can be positioned at the intersection of computer science, discrete mathematics, and artificial intelligence. The examples include machine learning, content management, vision, speech, content augmentation, profiling, music retrieval, feature extraction, audio and video fingerprinting, resource management, multimedia servers, network scheduling, and IC design.

Computers in Swedish Society Nov 12 2020 This book reviews the shift in the historiography of computing from inventors and innovations to a user-perspective, and examines how the relevant sources can be created, collected, preserved, and disseminated. The text describes and evaluates a project in Sweden that documented the stories of around 700 people. The book also provides a critical discussion on the interpretation of oral evidence, presenting three case studies on how this evidence can inform us about the interaction of computing with large-scale transformations in economies, cultures, and societies. Features: describes a historiography aimed at addressing the question of how computing shaped and transformed Swedish society between 1950 and 1980; presents a user-centered perspective on the history of computing, after explaining the benefits of such an approach; examines the documentation of users, describing novel and innovative documentation methods; discusses the pros and cons of collaborative projects between academia and industry.

The Palgrave Handbook of Screen Production Feb 13 2021 This handbook is an essential creative, critical and practical guide for students and educators of screen production internationally. It covers all aspects of screen production—from conceptualizing ideas and developing them, to realizing and then distributing them—across all forms and formats, including fiction and non-fiction for cinema, television, gallery spaces and the web. With chapters by practitioners, scholars and educators from around the world, the book provides a comprehensive collection of approaches for those studying and teaching the development and production of screen content. With college and university students in mind, the volume purposely combines theory and practice to offer a critically informed and intellectually rich guide to screen production, shaped by the needs of those working in education environments where 'doing' and 'thinking' must co-exist. The Palgrave Handbook of Screen Production fills an important gap in creative-critical knowledge of screen production, while also providing practical tools and approaches for future practitioners.

Library of Congress Subject Headings Sep 22 2021

Creative Therapies with Traumatized Children Jul 21 2021 As a probation officer and social

worker, Anne Bannister has successfully used creative therapies with abused children for 25 years. Combining her practical experience and recent doctoral research she reflects on how and why these therapies actually work in the healing process. She shows how in 'the space between' children and their therapists, the child and adult can each use their creative skills to aid developmental processes, reverse negative brain patterns and affect positive behavioural changes to heal the damage caused by severe abuse in childhood. The author presents a practical model called the Regenerative Approach to use when assessing and working therapeutically with traumatised children. Her research has implications for those working in the field of children's development and learning, and provides an important new approach for social workers, creative therapists and all those who work with traumatised children.

Entering StartUpLand Dec 26 2021 Many professionals aspire to work for startups. Executives from large companies view them as models to help them adapt to today's dynamic innovation economy, while freshly minted MBAs see magic in founding something new. Yes, startups look magical, but they can also be chaotic and inaccessible. Many books are written for those who aspire to be founders, but a company only has one or two of those. What's needed is something that deconstructs the typical startup organization for the thousands of employees who join a fledgling company and do the day-to-day work required to grow it into something of value. Entering StartUpLand is a practical, step-by-step guide that provides an insider's analysis of various startup roles and responsibilities--including product management, marketing, growth, and sales--to help you figure out if you want to join a startup and what to expect if you do. You'll gain insight into how successful startups operate and learn to assess which ones you might want to join--or emulate. Inside this book you'll find: A tour of typical startup roles to help you determine which one might be the best fit for you Profiles of startup executives across many different functions who share their stories and describe their responsibilities A methodology to identify and evaluate startups and position yourself to find the opportunity that's right for you Written by an experienced venture capitalist, entrepreneur, and Harvard Business School professor, Entering StartUpLand will guide you as you seek your ideal entry point into this popular, cutting-edge organizational paradigm.

Federal Register Apr 17 2021
Die Elemente der User Experience Aug 29 2019